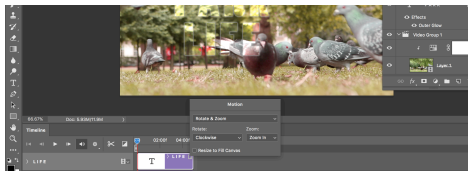
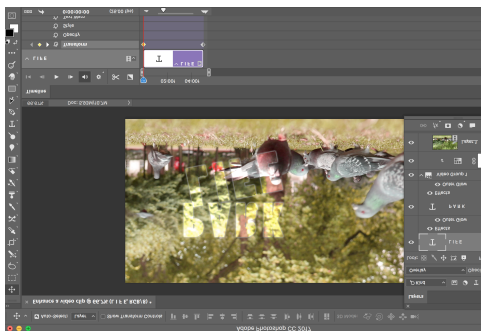


4. Add some movement

In the Timeline, click the Motion fly-out icon on the LIFE layer and choose Rotate & Zoom. Choose Clockwise. Set the PARK layer to rotate and zoom in a counter-clockwise direction.

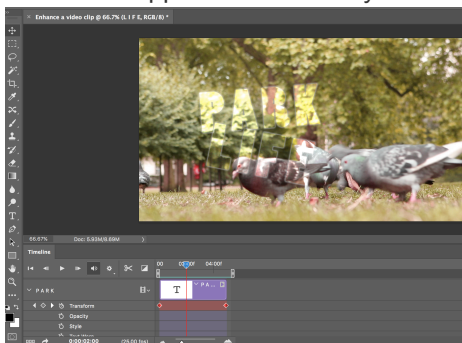


Toggle open the LIFE layer and swap the position of the Transform attribute's two diamond-shaped key frame icons. This reverses the movement of the text so it starts tilted and ends up horizontal. Do the same with PARK.



5. Fade in

Scrub the play head to the first frame. In the Layers panel, set the opacity of the PARK and LIFE layers to 0. In the Timeline, click the Stopwatch icons in the opacity channels of both text layers to add a key frame. Scrub the play head to 2 seconds. Restore the opacity values to 100% in both layers. Two new opacity channel key frames will appear automatically. Now the text will fade in. Scrub the play head to preview the movement and fades.



6. Fade Out

Scrub the play head right to 4 seconds along the Timeline. Click the diamond-shaped Add key frame at play head icon in the opacity channels of both the PARK and LIFE layers. Scrub to just before the end of the sequence, and then set the opacity of both text layers in the Layers panel to 0%. New key frames will appear automatically in the Timeline, so the text will start fading out after 4 seconds until the end of the clip.

